Today there are too many people in this country that know much about the past or about governments. This lack of knowledge is dangerous as though of history are destined to repeat it or use it to advance their agenda. The following is Saul Alinsky's mandate on How to Create a Social State.

How to create a social state by Saul Alinsky: (Pay attention to his mandate, remember this almost 50 years ago

"There are eight levels of control that must be obtained before you are able to create a social state. The first is the most important".

- 1) Healthcare Control healthcare and you control the people
- 2) Poverty Increase the Poverty level as high as possible, poor people are easier to control and will not fight back if you are providing everything for them to live.
- 3) Debt Increase the debt to an unsustainable level. That way you are able to increase taxes, and this will produce more poverty.
- 4) Gun Control Remove the ability to defend themselves from the Government. That way you are able to create a police state.
- 5) Welfare Take control of every aspect of their lives (Food, Housing, and Income).
- 6) Education Take control of what people read and listen to and take control of what children learn in school.

- ) Religion Remove the belief in the God from the Government and schools.
- 8) Class Warfare Divide the people into the wealthy and the poor. This will cause more discontent and it will be easier to take Tax from the wealthy with the support of the poor.

## Does any of this sound like what is happening to the United States?

Alinsky merely simplified Vladimir Lenin's original scheme for world

conquest by communism, under Russian rule. Stalin described his converts as "Useful Idiots."

The Useful Idiots have destroyed every nation in which they have seized power and control.

It is presently happening at an alarming rate in the U.S.

If people can read this and still say everything is just fine they are useful idiots.

Always remember the first rule of power tactics: Power is not only what you have but what the enemy thinks you have.

The second rule is: Never go outside the experience of your people. When an action is outside the experience of the people, the result is confusion, fear, and retreat.

The third rule is: Wherever possible go outside the experience of the enemy. Here you want to cause confusion, fear, and retreat.

The fourth rule is: *Make the enemy live up to their own book of rules*. You can kill them with this, for they can no more obey their own rules than the Christian church can live up to Christianity.

The fourth rule carries within it the fifth rule: *Ridicule is man's most potent weapon*. It is almost impossible to counterattack ridicule. Also it infuriates the opposition, who then react to your advantage.

The sixth rule is: A good tactic is one that your people enjoy. If your people are not having a ball doing it, there is something very wrong with the tactic.

The seventh rule: A tactic that drags on too long becomes a drag. Man can sustain militant interest in any issue for only a limited time, after which it becomes a ritualistic commitment, like going to church on Sunday mornings.

The eighth rule: *Keep the pressure on*, with different tactics and actions, and utilize all events of the period for your purpose.

The ninth rule: The threat is usually more terrifying than the thing itself.

The tenth rule: The major premise for tactics is the development of operations that will maintain a constant pressure upon the opposition. It is this unceasing pressure that results in the reactions from the opposition that are essential for the success of the campaign.

The eleventh rule is: If you push a negative hard and deep enough it will break through into its counterside; this is based on the principle that every positive has its negative.

The twelfth rule: The price of a successful attack is a constructive alternative. You cannot risk being trapped by the enemy in his sudden agreement with your demand and saying "You're right — we don't know what to do about this issue. Now you tell

The thirteenth rule: Pick the target, freeze it, personalize it, and polarize it.